



ANGEL to Canvas Migration

Notable Differences

- ANGEL Folders (Lessons) = Canvas Modules
- ANGEL Content Pages = Canvas Pages (a.k.a. Wikis)
- ANGEL Dropboxes = Canvas Assignments
- ANGEL Assessment = Canvas Quizzes
- ANGEL Gradebook Categories = Canvas Assignment Groups
- ANGEL Teams = Canvas Groups
- ANGEL CourseMail = Canvas Conversations

Preparing for Migration from ANGEL to Canvas

- Remove any duplicate copies of assessments and/or drop boxes that you may have set up to accommodate special teams.
- Remove any materials that don't serve a current function in the course site. For instance, don't convert a publisher's volume of question bank materials that you're not using, and don't convert those hidden folders full of "unused materials" that haven't been used in years.
- Get rid of any empty question bank folders and any duplicate assessments.
- Get rid of Assessments that don't have any questions in them.
- Ensure that content that is drawn from ANGEL's Learning Object Repositories (LOR) is COPIED and not LINKED. If it's linked, it won't be in the course export, and therefore won't be part of the conversion.
- If you use ANGEL's Matching question type, ensure that you've provided for at least three matches.

Content imports cleanly but some revisions necessary

- LOR content will migrate separately (links will be broken)
- Nuggets are not included in export file so there's no migration
- ANGEL Announcements are imported as Canvas Pages (if migrated) so you will need to convert them to Canvas Announcements if you want to keep them.
- Dates will need some re-work if course re-used over many terms (because old content is included in export)
- Teams will not migrate over; need to re-create as Canvas Groups.
- Syllabus will need to be copied into the Canvas Syllabus tool manually.
- Algorithmic questions (unique to ANGEL) won't migrate. Need to recreate in Canvas' Formula tool.
- No Tokens or Environment Variables
- Games will not migrate



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